

WBTS Campaign Game Timeline by Don Johnson 05/05/2016

- 61/07/0 HQ: First die roll needs a 1. (22.22)
North cannot yet use the Blockade Table. (24.23)
Summer (TRT), Initiative Pool: 0, 1, (2), 3. (5.13)
North Leader Pool: Halleck, Buell, Burnside, Banks. (22.54)
South Leader Pool: Hardee, A. Johnston, Van Dorn, Stuart, Jackson,
Longstreet, Floyd, Buckner, Bragg. (22.54)
Richmond: 10, Nashville: 10, Memphis: 05, Atlanta 05, New Orleans 10
May cross Arkansas river head of navigation at B1604/B1704 'til 07/04.
Either McClellan or Halleck may act as 5-star if using 26.13.
- 61/07/4 Last turn to cross Arkansas river head of navigation at B1604/B1704.
- 61/08/0 First North militia demobilization check. (TRT)
- 61/10/0 Each may build fort for no supply cost in capital. (22.47)
- 61/11/0 Winter. (TRT), North begins use of Blockade Table. (24.22)
- 61/12/0 North Leader Pool: Add Grant, Sumner, Keyes, Curtis, Crittenden,
McClelland, Thomas, Pope, Heinzelman. (22.54)
- 61/13/0 North naval leader Farragut enters game. (22.54)
- 62/01/0 South partisan cadre placement begins. (26.7)
South Leader Pool: Add Lee, D. Hill, A. Hill, Breckenridge, Hindman,
Huger. (22.54)
Richmond: 20, Nashville: 15, Memphis: 10, Atlanta 15, New Orleans 15
- 62/02/0 First South militia demobilization check. (TRT),
First roll for South partisan unit from cadre. (26.7),
South naval leader Buchanan enters game. (22.54)
Each may build fortress from fort free of supply cost in capital. (22.47)
May cross Arkansas river head of navigation at B1604/B1704 'til 07/04.
May cross Ouachita river head of navigation at B1615/B1716 'til 05/04.
- 62/03/0 May cross Red River at Alexandria Falls B1321/B1420 until 62/05/04.
- 62/04/0 HQ: North first die roll needs 1-4, South first die roll needs 1-3. (22.22)
May cross Tennessee river shoals at B4206/B4306 this month only.
- 62/05/0 Summer. (TRT)
North Leader Pool: Add Rosecrans, Porter (land), Franklin, Hooker,
McCook, Pleasanton. (22.54)
Halleck must be picked from leader pool if using 26.5 Grant Stays West
and only way Grant can gain initiative is from Halleck for 15 weeks.
- 62/05/4 Last week to cross Red River at Alexandria Falls B1321/B1420.
Last week to cross Ouachita river head of navigation at B1615/B1716.
- 62/07/0 Initiative Pool: 1, 2, (3), 4, 5. (5.13)
- 62/07/4 Last turn to cross Arkansas river head of navigation at B1604/B1704.
- 62/08/0 South Leader Pool: Add Wheeler, Forrest, Holmes, Smith, Taylor. (22.54)
- 62/09/0 Optional 26.5 (Grant stays West) Grant can now lead an army.

62/11/0 North Leader Pool: Add Reynolds, Sedgwick, Sherman, Meade, McPherson, Slocum, Couch, Sickles, Howard. (22.54)

62/12/0 Winter. (TRT)

63/01/0 South garrison replacements begin. (22.7)

South Leader Pool: Add Ewell, Pemberton, Gardner. Hood, Walker. (22.54)

Richmond: 35, Nashville: 25, Memphis: 20, Atlanta 30, New Orleans 30

63/02/0 North Dahlgren (naval leader) enters game. (22.54)

63/02/0 May cross Arkansas river head of navigation at B1604/B1704 'til 07/04.

63/02/0 May cross Ouachita river head of navigation at B1615/B1716 'til 05/04.

63/03/0 May cross Red River at Alexandria Falls B1321/B1420 until 63/05/04.

63/04/0 May cross Tennessee river shoals at B4206/B4306 this month only.

63/04/0 Summer. (TRT), Initiative Pool: 2, 3, 4, (5), 6, 7. (5.13)

North Leader Pool: Add Ord, Granger, Hancock, Sykes. (22.54)

63/05/4 Last week to cross Red River at Alexandria Falls B1321/B1420.

Last week to cross Ouachita river head of navigation at B1615/B1716.

63/07/4 Last turn to cross Arkansas river head of navigation at B1604/B1704.

63/08/0 North Leader Pool: Add Warren, Steele, Stoneman. (22.54)

63/09/0 HQs Automatic. (22.2)

63/11/0 Initiative Pool: 1, 2, (3), 4. (5.13)

South Leader Pool: Add S. D. Lee, Hampton, Stewart, Early. (22.54)

63/12/0 Winter. (TRT)

64/01/0 Entrenchments can be built. (26.6)

Cities and towns may be burned if using 26.10 "War is Hell".

North Leader Pool: Add Smith, Wright, Schofield, Sheridan, Wilson.

Richmond: 40, Nashville: 30, Memphis: 25, Atlanta 35, New Orleans 40

If using optional 26.5 (Grant stays West) Grant can now enter Map C.

64/02/0 May cross Arkansas river head of navigation at B1604/B1704 'til 64/07.

May cross Ouachita river head of navigation at B1615/B1716 'til 64/05.

64/03/0 May cross Red River at Alexandria Falls B1321/B1420 until 64/05/04.

Grant may act as 5-star w/ Halleck as 5-star under him if using 26.13

Sherman may act as 5-star if using 26.13

64/04/0 May cross Tennessee river shoals at B4206/B4306 this month only.

64/05/0 Summer. (TRT), Initiative Pool: 3, 4, 5, (6), 7, 8, 9. (5.13)

64/05/4 Last week to cross Red River at Alexandria Falls B1321/B1420.

Last week to cross Ouachita river head of navigation at B1615/B1716.

64/06/0 South Leader Pool: Add Gordon, Cleburne, Cheatham. (22.54)

64/07/4 Last turn to cross Arkansas river head of navigation at B1604/B1704.

64/11/0 Winter. (TRT)

64/12/0 November '64 election (25.6): North has 4 South major cities,

South has no North or KY cities & Political Points at least +12?

65/01/0 Initiative Pool: 6, (7), 8, 9. (5.13)
65/02/0 May cross Arkansas river head of navigation at B1604/B1704.
65/03/0 May cross Red River at Alexandria Falls B1321/B1420.
65/03/1 Inauguration (25.6): Game ends if Lincoln not re-elected.
65/04/0 Summer. (TRT)
65/04/4 Absolute Game End. (if game not ended by 25.42 Foreign Intervention
Political Event or 25.6 Inauguration)

Winter Effects Summary

1. (TEC) Siege Trains and Supply Trains can **only** move by road or rail.
2. (5.13) Seasonal changes are reflected in the contents of the Initiative Pool.
3. (8.16) A unit may **not** retreat across an unbridged river.
4. (24.22) Blockade Table differences.
5. (31.0) A unit may **not** cross a river **except** by bridge (road or rail) or ferry (on-map or created by NT or RT).